



Digital stories: Teaching and assessment

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What are digital stories?

Vinogradova, Linville, & Bickel,
2011, p. 174:

“short and economical personal narrative pieces that use image, voice, sound effects, and music to convey meaning”

Example: “1.5 kg baby girl”

(03.39 mins)



The image shows a video player interface. The main content area has an orange background with the text "1.5 Kilograms Baby Girl" in a large, white, serif font. Below this, in a smaller white serif font, it says "by Shooiin Leung". The video player controls are visible at the bottom, including a play button, a progress bar, and a volume icon. The time "00:02" is displayed on the left side of the player.

http://storiesforchange.net/story/1_5_kg_baby_girl

Also ...

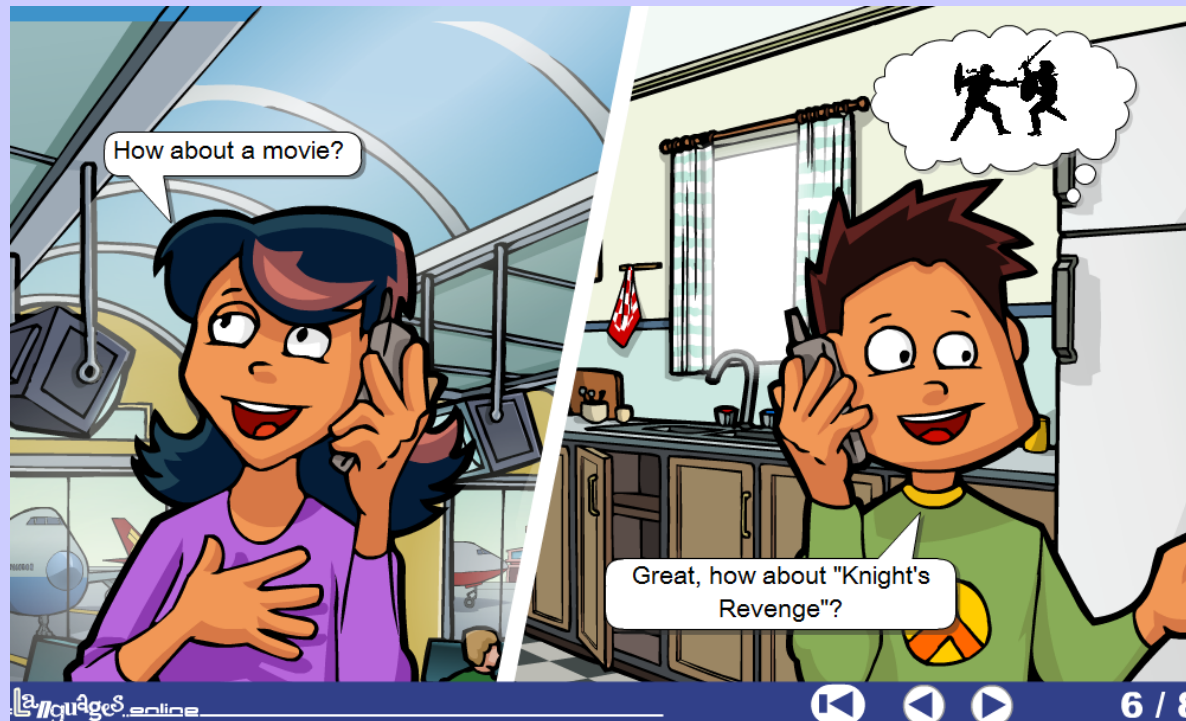
Can be any multimedia text or genre, e.g. A timeline, cartoon, explanation, etc.



<http://www.zimmertwins.com/node/1401748>

Cartoons

e.g. "Phone call"



http://www.education.vic.gov.au/languagesonline/games/cartoon/no_02/no_02.htm

Also – bilingual stories e.g. “Lion dancing”



The screenshot shows a Voicethread presentation slide titled "中国舞狮 (双语) (1/1)". The slide content includes:

- Chinese text: 在几千年前, 舞狮是一门艺术。
- English text: Lion dancing is an art form.
- A central image of a red and green paper-cut lion dancer.

The interface includes a top bar with a settings icon, the title, and icons for CC, star, and window. A left sidebar contains icons for a car, a person, a chess piece, a die, a stack of plates, and another stack of plates. A right sidebar contains icons for a die, a box, a chess piece, a car, and a box. The bottom bar features a "sign in or register" button, a "comment" button, a play/pause button, and a navigation arrow.

<https://voicethread.com/share/4463672>

Children/beginners e.g. “All about polar bears”



<http://eslschnee.weebly.com/kinder--polar-bear-voicethread.html>

Why use digital storytelling?

From: Özge Karaoğlu (2009)

<http://www.teachingenglish.org.uk/blogs/%C3%B6zge-karao%C4%9Flu/digital-storytelling>

- It is interesting and motivating for the digital natives.
- It appeals to the different learning styles of the students.
- It develops communication and multimedia skills.
- It is encouraging, self-motivated and self-directed.
- It engages students in their own learning process.
- It provides authentic material.
- It helps students to develop planning skills, their creativity and innovation skills.
- It honors the writing process first.
- The products can easily be published online.

Types of digital stories

- Click and drag

My Story Maker

(<http://www.clpgh.org/kids/storymaker/embed.cfm>)

Cartoon Story Maker

(www.education.vic.gov.au/languagesonline/games/cartoon)

Zimmer Twins (www.zimmertwins.com)

- Picture and voiceover

Moviemaker

- Collaborative

VoiceThread (www.voicethread.com)

Assessment

- Self-evaluation
 - Peer evaluation
 - Teacher evaluation
- rubrics

Sample evaluation rubric

From: Vinogradova, P., Linville, H. A., & Bickell, B. (2011), p. 201.

Points	Category	Description	Components	Comments
___/15	Collaboration	Story circle and peer review	<ul style="list-style-type: none"> • Story presented in story circle; constructive comments on peers' stories • Draft presented during peer review; constructive comments on peers' stories 	
___/20	Script	Written version of story	<ul style="list-style-type: none"> • Story is 150–250 words • Story line (engaging, purposeful) • Accuracy of structure and semantics 	
___/20	Voice over	Recording of story	<ul style="list-style-type: none"> • Clarity of voiceover recording (technical) • Clear and correct pronunciation • Flow of words 	
___/15	Images	Visual displays of story	<ul style="list-style-type: none"> • Clarity of images (technical) • Choice of images • Economy of images 	
___/10	Background Audio	Music/sound effects	<ul style="list-style-type: none"> • Clarity and level of audio (technical, volume) • Choice of audio • Support of story through background audio 	
___/20	Editing	Putting it together	<ul style="list-style-type: none"> • Interplay of images, voiceover, and background audio • Illustrating credits (title, dedication, etc.) • Transitions (phasing in and out, etc.) • Effects (zooming, close-ups, layering) 	

ຂອບໃຈ

Terima kasih

Korabwa

Ar kun

どうもありがとう

Merci

谢谢

Kia ora
Thank you
नमस्ते

Баярлалаа

Malo 'aupito

شکریه

Tenk yu tumas

Fa'afetai lava

고맙습니다

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Cam ón

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A teachers' description of use in English language cross cultural communication classes – includes an outline of process and assessment rubric.